Encourage imaginative thinking, personal connections and storytelling

Talk about the Story
Hickory Dickory Dock

These questions are here to spark conversation over a number of days, but there's no need to ask them all or in any particular order or all at once. Follow the children's lead and see where their ideas take you; explore any further questions that arise from these conversations.

The goal is to encourage imaginative thinking, personal connections, and storytelling. There are no right or wrong answers, Listen to the children's responses, build on their ideas, and let their curiosity guide the discussion.

After you have watched the video for the first time you can always start by asking 'Tell me what you liked about the story.'

- If you could run up an object like a mouse running up the clock, what would you like to run up?
- Why do you think the mouse ran up the clock? Do you think it was running away from something? What might have been chasing it?
- Where do you think the mouse might have gone after it ran back down the clock?
- If you could change the ending of the rhyme, what would the mouse do instead of running down?
- What noise do you think the clock made when it struck one? Do you think it frightened the mouse?

